Taxonomy Subcommittee Status

18 February 2004				
	PF	A23@	T23@	GK
	PD	T23@	A24@	ZF
Paul McJones	P1F	A26@	A27@	O29@
Mike Blasgen	#F	A27@	T24@	O30@
Dag Spicer	@F	G13@	S24@	O31@
&	&F	E2@	T26@	A23@
-		PD	A25@	TF
Sharon Brunzel		PD	A28@	A6@
Mary Cicalese	COMPUTER	PD	U25@	G56F
Bernard Peuto	M.M.U.S.E.U.M			

How taxonomy fits in with metadata

- Taxonomy is a kind of descriptive metadata
- CHM uses a qualified Dublin Core approach
 - <Subject> element give the topic of a thing (e.g., book about Al, photo of Seymour Cray)
 - <Subject.ObjectCategory> element says what a physical object is, e.g. a calculator
 - <Subject.SoftwareCategory> element says what a piece of software is, e.g., a payroll program

Review: approach

- Select an initial taxonomy
- Consider questions such as:
 - Uses: guide collecting vs. guide search
 - How does taxonomy relate to SCC metadata?
 - Does single taxonomy work across 50+ years?
 - OK to have several taxonomies?
- Outcome: initial taxonomy + recommendations for its evolution

Experiment

Classified Booch Classic Software list

(http://www.computerhistory.org/cgi-bin/wishlist.cgi) using:

- UN Standard Products and Services Code
 - Commercial orientation (143 categories)
 - http://www.unspsc.org/
- ACM Computing Classification System
 - Bibliographic orientation
 - http://www.acm.org/class/

Summary of findings

- Both taxonomies are plausible
 - UN SPSC is more appropriate for specific programs/systems (<Subject.SoftwareCategory>)
 - ACM CCS is more appropriate for describing topics (<Subject>)

Statistics: Booch vs. UN SPSC

Booch	#	UN SPSC
operating system	40	Operating system
language	29	Compiler and decompiler
application	15	9 categories: Analytical, Business function specific, CAD, Flight control, GUI dev.,
game	15	Computer game; Action game; Adventure game
text editing	14	Word processing; Content authoring & editing
web	11	8 categories: Email, Info. exchange, Networking, Internet browser, Conferencing,
scientific	6	Analytical or scientific; Expert system
database	5	Data management and query
AI	4	Expert system
-	2	Analytical or scientific; Compiler
algorithms	2	<none></none>
utility	2	Security and protection; Transaction security/virus protection
assembler	I	Development
cmd. & control	I	Industry specific
framework	I	Development environment
laboratory	I	Compiler and decompiler
music	I	Music or sound editing
video editing	I	Video creation and editing

Miscellaneous notes (1)

- UN SPSC lacks categories interpreter, assembler, linker
- Both lack category virus (but not anti-viruses)
- Best category for "vanilla" text editors: ed, emacs,
 TECO, vi, uedit is Content authoring and editing
- Best category for Collected algorithms of the ACM, Linpack, Macsyma, Matlab, Netlib is Analytical or scientific
- Is Elizia (sic) Expert system or Computer game or entertainment?

Miscellaneous notes (2)

- Hypercard and MacApp are Development environment software or Graphical user interface development software
- How about ThingLab?
- Logic Theorist, SAINT, SHRDLU, Mycin are Expert system software
- MacDraw and MacPaint are Content authoring and editing software or Graphics or photo imaging software

Miscellaneous notes (3)

- Mysteries in Booch's list:
 - -Simscript is a classic editor?
 - -What is uedit?
 - -MAD is a classic scientific application (not Michigan Algorithm Decoder?)
 - -Bravo, PageMaker are application rather than text editing

Proposal

- Adopt UN SPSC for <Subject.SoftwareCategory>
- Maintain list of exceptions (additions, refinements) as we begin collecting
 - A Wiki would be nice
- Revisit when collection size approaches 1000